CNMT 110 Object Oriented Programming Spring Semester 2021

Instructor:	Dr. Dave Gibbs
Section 2:	virtual/online via zoom meeting:
Meeting Days:	Mon-Tues 2:00 – 3:00 pm

- Zoom Class: https://uwsp.zoom.us/j/92985539720?pwd=NXBISWIpMytOd3dhMjR0cnJTcm02Zz09 Passcode: 855735
- Office Hours:Zoom available by request (send email request in advance; send text 1 hour prior)Zoom Office:https://uwsp.zoom.us/j/6047855334?pwd=dlpnZExMdTZVa1FrYnpVMnVYN2xpQT09Password:GibbsUWSPThe Zoom classroom will "open" at 1:45 pm.

Cell Phone:715.310.2582e-mail:David.Gibbs@uwsp.eduor dgibbs@uwsp.edu

Course Description (from the University catalog): Introduction to object-oriented programming paradigm; definition and use of classes; fundamentals of object-oriented design; development of object-oriented language principles; coding in an object-oriented meta language; coding in a current object-oriented programming language. 4 credits.

Schedule

There is a separate document for the schedule for the course.

Assessments

Canvas Quizzes

Quizzes will be available for many of the chapters we will cover in the book. Each quiz will be approximately 25 questions. You will have 2 attempts at each quiz. You must earn at least 50% on the first attempt to earn the second attempt. The lowest score of the quizzes will be dropped.

Midterm Exam

There will be a midterm examination in approximately the 7th week of the semester.

Final Exam

Tuesday, May 18, 2021. 12:30PM - 2:30PM. This is the scheduled exam period. Please put the final exam date on your calendar.

An early or make up midterm or final exam will not be given unless there are extraordinary circumstances, as determined by the instructor. You MUST contact the instructor BEFORE the examination to be considered. Failing to do so will result in receiving a zero for that grade component.

Text Rental

Starting Out with Java: Early Objects (5e), Gaddis. ISBN-13: 978-0133776744 ISBN-10: 0133776743 Addison-Wesley, ©2014.



Course Components

The course consists of the following activities and assessments.

- Activity
- 1. reading the textbook
- 2. programming in Java
- 3. completing the online quizzes
- 4. attendance
- 5. discussion forum participation
- 6. midterm exam
- 7. final exam

Assignments

Unless otherwise specified, assignments must be turned in via online submission through Canvas.

To be accepted for grading, assignments must adhere to identified standards. Assignments that fail to do so will be assigned a score of zero or will be returned for revision. If returned for revision they will be considered late unless otherwise specified. When specified, assignments are due at 11:59 pm on the date identified.

Assignments turned in late will be assessed a 20% penalty per day.

Assuming a due date of Monday, 11:59 pm, the following penalties apply: Before midnight on Monday, no penalty. (100% max) Before midnight on Tuesday, 20% penalty. (80% max) Before midnight on Wednesday, 40% penalty. (60% max) Before midnight on Thursday, 60% penalty. (40% max) Before midnight on Friday, 80% penalty. (20% max)

Be aware the assignments the week before Spring Break will likely be due Friday 11:59 pm.

Missing assignments will receive a grade of 0. No assignments will be accepted during final exam week without special approval being granted.

Course Grade

1.	Onlin	e Quizzes		20%				
2.	Lab Assignments & Homework Exercises				30%			
3.	Zoom Class Attendance				5%			
4.	Discussion Forum Participation				5%			
5.	Midte	erm Exam		20%				
6.	Final	Exam		20%				
Grading Percentages								
			А	93%	A-	90%		
	B+	87%	В	83%	B-	80%		
	C+	77%	С	73%	C-	70%		
	D+	67%	D	63%	F	below 63%		

The Legal Stuff

Please examine the "University of Wisconsin – Stevens Point Community Bill of Rights and Responsibilities found at <u>https://www.uwsp.edu/acadaff/HLCSelfStudy/Community%20Rights%20and%20Responsibilities%202011.pdf</u>.

- Assessment online quizzes, midterm exam, final exam lab programming projects immediate scoring submission of Zoom poll each class day
- posting/replying in discussion forums

In addition, we are all bound by *Chapter 14 of the UW System Administrative Code* – that which governs "STUDENT ACADEMIC STANDARDS AND DISCIPLINARY PROCEDURES."

It can be found at https://www.uwsp.edu/dos/Documents/UWSP14-Final2019.pdf.

Academic Dishonesty Policy

Students may discuss assignments with each other and may seek help from the instructor. However, since assignment scores count as a part of the final grade, students must limit the amount of outside help they receive. Students must not copy any part of another person's work or break an assignment into a team project (unless directed to do so by the instructor). If there is ANY doubt in your mind about the amount of help given/received you should immediately consult with your instructor BEFORE submitting the assignment.

Copying code (from the internet or another human) and changing variable, method, or Class names constitutes plagiarism. This is easily identified by manual and/or code comparison software.

Any student who submits an assignment or exam which is in whole or in part the work of another person and any student (whether enrolled in the course or not) who so assists another student will be prosecuted under Chapter UWSP 14 of the Rules of the Board of Regents of the University of Wisconsin System, Wisconsin Administrative Code. Depending upon the severity of the infraction, the consequences of such an act range from a verbal reprimand to an "F" in the course to expulsion from the University.